

Maximilian
M A R C O L L

BREAK REMOVE DEMOLISH

Compound No.8

for Violin and Cello with Piccolo Flute, Bass Clarinet, Electric
Guitar, Percussion, Piano with MIDI-Keyboard and Electronics

Commissioned by Deutschlandfunk

First Performance on April 4th 2014,

Deutschlandfunk Sendesaal, Cologne

Forum Neuer Musik Festival

Nadar Ensemble:

Marieke Berendsen, Violin

Pieter Matthynssens, Cello

Katrien Gaelens, Flute

Dries Tack, Bass Clarinet

Kobe van Cauwenberghe, Electric Guitar

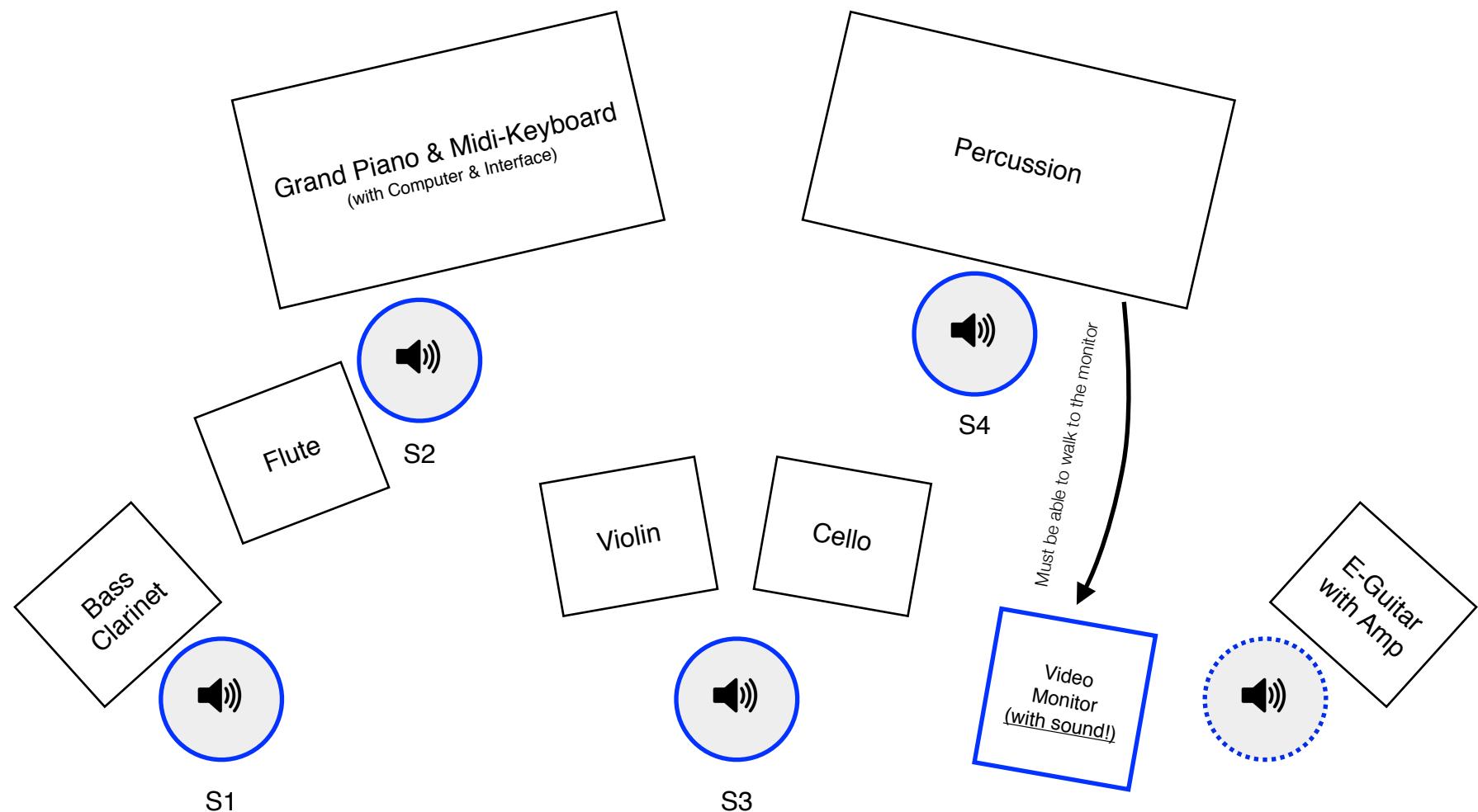
Yves Goemaere, Percussion

Elisa Medinilla, Piano

Wannes Gonnissen, Electronics

Duration: ca. 15 '

Stage Setup



All instruments need to be amplified with microphones.

The flute player will blow directly onto the microphone during the piece. The percussion setup will itself require 4 - 6 microphones. Thus, 11-13 microphones are needed in total.
(Bass Clarinet, Flute, Guitar, Violin, Cello, 2x Piano, 4x-6x Percussion)

There need to be 4 Speakers on the stage, as depicted in the Setup Plan above. In addition, a stereo FOH pair is needed to create a well-balanced image.

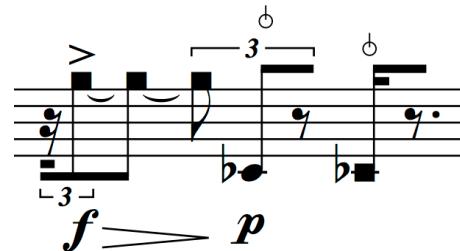
A Video Monitor with sound playback capabilities is needed on the stage, too. A tube TV / Gallery Monitor (no flat screen!) is required. While the image quality is secondary, the sound should be rather decent.

The entire part of the Bass Clarinet is written in the low register of the instrument. The amplified signal of the Clarinet should be fed into an octaver, pitching the clarinet down an octave, and mixed with the clean signal, before routed onto the Bass Clarinet's speaker on stage.

The piano player will require a midi keyboard (5 Octaves: C - c''). It should be connected to a computer running Max MSP (on stage). It will trigger sine waves.

Bass Clarinet

Notes with a square head, notated above the staff system, indicate air sounds. There is a differentiation between "normal" slaps and slaps with square heads. The latter should be executed more noisily, shorter and dry, with much less pitch than the "normal" slaps.



All sounds should be played with a very distinct attack. In general, hold all air and "normal" sounds as long as indicated. Staccato, however, always means SUPER SECCO!!!

Piccolo Flute

It may seem contradictory that the score explicitly asks for a piccolo flute, although almost the entire part is written in the low register of the instrument, where its sound is weakest. This is, however, not a mistake. The sound characteristics of the low piccolo register are exactly what is desired.



Notes with a square head, notated below the system, indicate air sounds. The player should close all keys and blow *through* the flute, directly onto the microphone.

If this turns out to be insufficient, use a mounted rubber tube to blow onto the mic. In some situations, a few glissandi occur, the range of which may seem impossible. Try to get as close as you can without too much effort. When in doubt, reduce the ambitus of the glissando.

Electric Guitar

The part of the electric guitar is notated very, very roughly. In fact, the guitar player will mostly improvise throughout the entire piece. However, there are certain limits to her or his freedom.

First of all, the guitar is expected to play extremely long, static and quiet (**p**) drone-like sounds. The part should preferably be played on a table top guitar, equipped with a whole lot of different effect devices, maybe even a computer. The score indicates sets of parameters that describe the characteristics of the desired drones. These sets consist of five numbers in the range of 0 to 4 for the parameters in the table on the right. Examples for the desired sounds are available upon request.

Following this system, a parameter set of

0	indicates a static noise without clearly audible pitches, with a bright, very broad timbre and significant distortion.
3	
4	
4	
0	

"Pitchyness" The strength of distinct pitches in the sound.	0	no pitch at all
	↓	↓
	4	clearly audible pitch components
Brightness	0	very dark
	↓	↓
	4	very bright
Wideness	0	very narrow, small range
	↓	↓
	4	very wide, broad, full spectrum (not necessarily very dense though)
Distortion	0	no distortion, very smooth
	↓	↓
	4	noisy, clipped
Coarseness Rhythmic variation and "grainyness"	0	absolutely super static, clean and smooth
	↓	↓
	4	tremolo, grains or similar rhythmic variations, pulses

Violin and Cello

The parts of the strings consist, almost entirely, of glissandi. "Headless" notes during glissandi are merely meant to indicate the duration of the glissando. They should not get additional attacks.

The same is true for tied notes: The heads of tied notes have been removed to clarify repetitions etc.

The written dynamics should be executed with much care. The ambitus of written expressions ranges from *pp* to *fff*. Make sure, *pianissimo* is always very quiet, whereas *fff* should be executed with brute force!

Everything is to be played without even the slightest trace of vibrato!!

Percussion

The percussion player is supposed to play on the following items, grouped into three sets:

1.

2 wooden blocks (not wood blocks but actual blocks of wood): one very large, one medium sized
both ought to be played with a hammer

1 wooden plank

1 wood surface for wiping with a sand paper block, wiping is indicated with square noteheads

1 plastic box, to make a "click" kind of sound

7 metal cans: - very high,

- high,
- high and muted almost "dead",
- high and filled with glass pieces or similar,
- high and filled with crown caps or similar light metal objects,
- medium
- low

The cans should be deformed and prepared to avoid distinct single pitches, the filled ones should clang and rattle as much as possible

3 "metal sheet sandwiches", groups of flat metal objects:

cymbals, foils, brass sheets and similar items, tied together to produce (high) clanking & sizzling

2 floor toms, one extremely muffled, medium low, the other one medium muffled and extremely low

1 thick cardboard tube (like the ones used to transport posters etc)

The staff system for the first set looks like this:

	=====	2 wooden blocks, wooden plank
wood surface, plastic "click"	=====	
	=====	7 cans
3 metal sandwiches	=====	
	=====	2 floor toms
cardboard tube	=====	

2.

4 plastic foils, different pitches, (cigarette cellophane wrapper, plastic bags, etc)

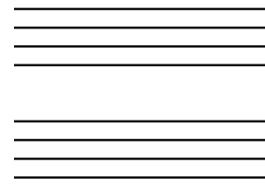
4 small plastic objects producing "click" like sounds of different "pitch"

3.

4 suspended triangles of different size (tiny to large)

4 hanging steel rods of different size (tiny to large), sparkling sound but no single distinct pitches

The staff systems for sets 2 & 3 consist of 2 4-line staves:



During the piece, the percussion player is additionally asked to **build** a wooden box (5 walls) on stage, using black wood (or mdf), nails and a hammer. The box should be a little larger than the TV (approx. 5 -10 cm on every side) and should stand on little wood or metal bars ("feet", could even be large nails), so that the audience is able to see *if* the TV is playing, without actually seeing the TV. The inside of the box should be lined with mirroring foil to aid the reflection of light from the TV screen.

The player has four to five minutes (divided into two sections) to finish the construction of the box.

When finished, the player is supposed to take the box and to cover the TV with it (see measures #308-#310).

Piano

The piano player will also play a midi keyboard, that triggers sine waves. The keyboard should best be put inside the grand piano, so that both piano and midi keyboard can be played simultaneously. The resulting pitches of the sine waves are written in an additional staff in the score.

Electronics

The piece comes with a 5-Channel-Audio- and Video-Playback. The playback is divided into two parts. The first (audio only) starts at the beginning of the piece and continues until the start of the second part. The second part (with video) starts in measure #310.

The playback of the second part should start in the exact same moment when the percussion player covers the TV with the box he or she built on stage. The first part should continue to play right up to the same moment.

To synchronise the instruments with the playback, both parts of the playback contain a click track.
All seven players require headphones.

The levels of playback and instruments (amplification) should be almost the same, with the instruments dissolving into the playback.

In general, the piece should be played at high volumes!

The amplified instrument-signals are to be connected as follows:

Instrument	Speaker
Flute	S2
Bass Clarinet	S1
Violin	S3
Cello	S3
Percussion	S4
Piano	S2
Keyboard	S2

The routing of the playback channels is, accordingly:

Channel	Destination
1	Speaker 1
2	Speaker 2
3	Speaker 3
4	Speaker 4
5	Clicktrack
6	TV

All signals, especially the playback channels, should also be sent (use a "send" instead of hard routing) to the FOH Mix. Use as many additional speakers as needed for a balanced sound.

Compounds

The pieces of the Compound series evolve from recordings of my everyday environment. A technique that is vital for my work is transcription - the translation of recorded acoustic flow into musical notation, playable by instrumentalists. The entire text of this piece is based on those transcriptions.

For more information on the concept of the Compound series please visit www.marcoll.de.

The materials used for this piece are:

Indication	Source
Enok Staircase	Construction workers demolishing the flat of my neighbour Enok Dansauer, who had died some time before. Recorded on November 12th, 2012
Enok Bath Drill	See above.
Enok P-Drill	See above. Recorded on November 10th, 2012
Tbilisi Breaks	Car breaks in dense traffic, Freedom Square, Tbilisi, Georgia, November 22nd, 2012
Zoom Noise	System noise of a recording device
Reuter Chain Saw	Workers sawing down trees in my backyard, Berlin Neukölln, August 8th 2011
Tent Rain to 2.1	Rain falling on a tent (electronic derivative), Recorded in Biesenthal, July 29th, 2012

The score is written in C.

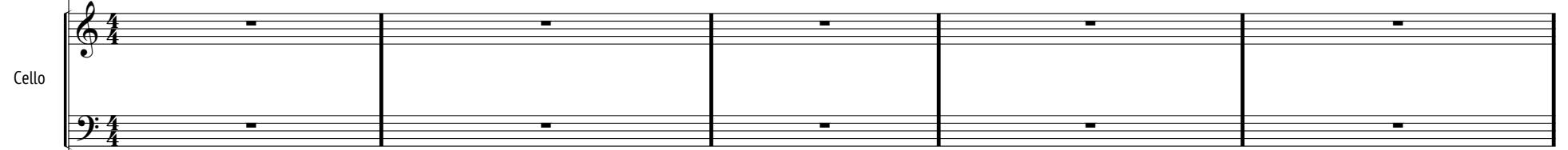
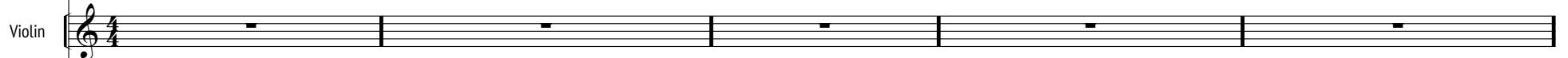
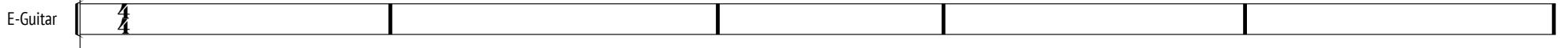
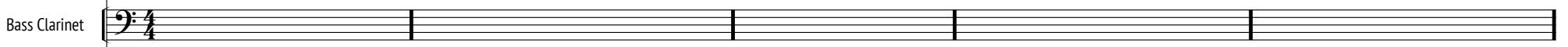
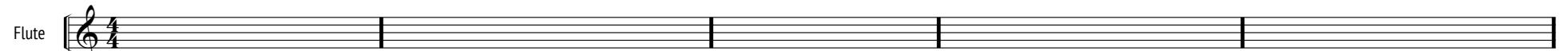
The scope of accidentals is limited to one single note.

BREAK REMOVE DEMOLISH

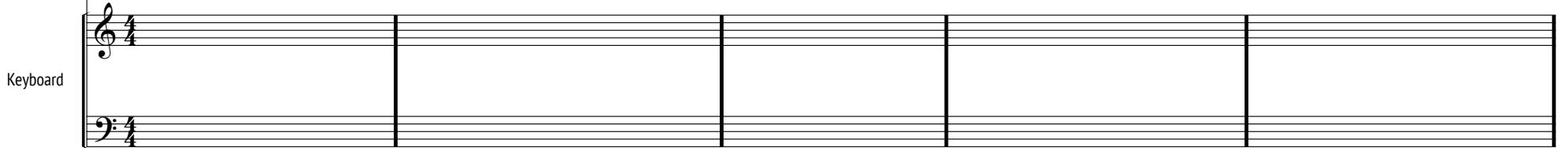
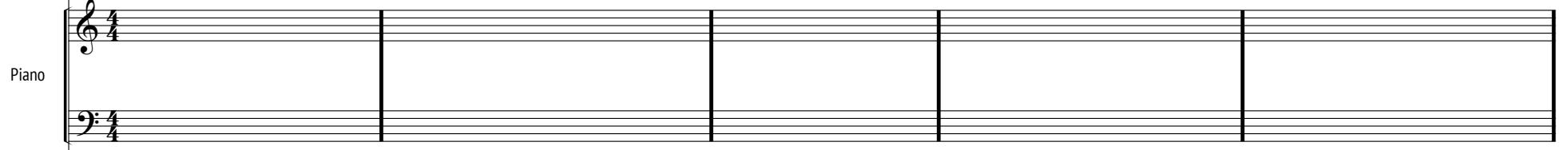
Compound No.8 for Violin and Cello with Piccolo Flute, Bass Clarinet,
Electric Guitar, Percussion, Piano with Midi-Keyboard and Electronics

Maximilian Marcoll, 2013-14

$\text{♩} = 120$



A complex staff section for various percussion instruments. It includes five staves: wood surfaces, cans, iron sheets, toms & tube, and a piano-roll style staff for electronic sounds. The wood surfaces staff features dynamic markings p , ff , f , ff , p , and p . The cans staff has a dynamic pp . The iron sheets staff has a dynamic mf . The toms & tube staff has dynamics mf , f , and mf . The piano-roll staff has dynamics ff and ff . A box labeled "Enok Staircase IN SYNC" is connected by a line to the first note of the toms & tube staff.



6
 0:10

A
 0:16

Fl.
 B.C.
 E-G.
 Vn.
 Vc.
 Perc.
 Pno.
 Keyb.

Enok Bath Drill
 IN SYNC

11
0:20

Fl.

B.C.

E-G.

Vn.

Vc.

Perc.

11
0:20

Pno.

Keyb.

16
0:30

Fl.

B.C.

E-G.

Vn.

Vc.

Perc.

16
0:30

Pno.

Keyb.

21

0:40

Fl.

B.C.

p *mf* *f* *p* *mf* *p* *pp* > *pp* > *p* *pp*

E-G.

Vn.

fff *p* *p* *fff* *p* *p* *fff* *p* *p* *fff* *p* *p* *fff*

Vc.

fff *p* *p* *fff* *p* *p* *fff* *p* *p* *fff* *p* *p* *fff*

Perc.

ff *p* *f* *p* *mf* *f* *p* *f* *mf* *f* *p* *f* *mf* *f*

21

0:40

Pno.

Keyb.

26

0:50

Fl.

B.C.

E-G.

Vn.

Vc.

Perc.

Pno.

Keyb.

Enok_1.1.#18

p *pp*

p *fff*

p *fff*

ff *ff* *ff* *ff* *ff* *ff*

p *p*

p *mf*

mf *ff*

f

f

mf

ff

26

0:50

B31
1:00

Fl.

B.C.

E-G.

Vn.

Vc.

Perc.

p subito

Pno.

Keyb.

Enok_1.1_#19

Enok Bath Drill
IN SYNC

This musical score page contains six staves of music for various instruments. At the top left is a box containing the letter 'B'. Below it is a box with the number '31' and the time '1:00'. The first staff is for Flute (Fl.). The second staff is for Bassoon (B.C.), featuring a complex rhythmic pattern with sixteenth-note groups and dynamic changes from *p* to *ff*. The third staff is for Trombone (E-G.). The fourth staff is for Violin (Vn.), the fifth for Cello (Vc.), and the sixth for Percussion (Perc.). The score includes several dynamic markings such as *pp*, *p*, *mf*, *f*, and *ff*. A prominent instruction 'Enok Bath Drill IN SYNC' is placed above the bassoon staff. Measure 31 concludes with a dynamic *p subito*. Measure 32 begins with a box containing '31' and '1:00'.

36

1:10

四

B6

E-G.

Perc.

36

4-12

Pno

201b

41
 1:20

C
 1:24

Fl.
 B.C.
 E.G.
 Vn.
 Vc.
 Perc.
 Pno.
 Keyb.
 Snd.

pp *p*
mf *p* *pp* *pp* *p* *p* *mf* *pp* *p* *p*

 1
 4
 0
 2
 3
sempre p

p *sfp* *sfp* *sfp* *sempre simile*
p *fp* *fp* *fp* *sempre simile*

f *p* *ff* *p* *ff* *f* *f* *f*
ff *p* *f* *ff* *p* *ff* *f* *f*
mf

41
 1:20

sempre pp/p, double stemmed notes *f*
pp *pp*

**Tbilisi Breaks
IN SYNC**

8nd
3 *3* *3* *3*

46
 1:30

Fl. (Flute)

B.C. (Bassoon)

E.G. (E-Guitar)

Vn. (Violin)

Vc. (Cello)

Perc. (Percussion)

Pno. (Piano)

Keyb. (Keyboard)

Snd. (Stringed Instrument)

51
1:40

Fl.

B.C.

E.G.

Vn.

Vc.

Perc.

Pno.

Keyb.

Snd.

56
1:50

Fl. *mp* *p* *p*

B.C. *pp* *p* *pp* *p* *pp* *f* *f* *mf* *pp*

E.G. *pp*

Vn. *pp* *p* *pp* *p* *pp* *p* *pp* *p* *pp*

Vc. *pp* *p* *pp* *p* *pp* *p* *pp* *p* *pp*

Perc. *pp* *p* *pp* *p* *pp* *p* *pp* *p* *pp*

Pno. *pp*

Keyb. *p* *pp* *p* *pp* *p* *pp* *p* *pp*

Snd. *p* *pp* *p* *pp* *p* *pp* *p* *pp*

Enok_1.3_#21

66
 2:10

Fl. - *pp*
 B.C. *p* *p* *mf* *p* *mf* *pp* *pp* *p*
 E.G.
 Vn.
 Vc.
 Perc. *ff* *p* *f* *ff* *p* *ff* *p* *ff* *p* *ff*
 Pno.
 Keyb. *p* *pp*
 Snd.

This musical score page contains six staves of music. The top staff is for Flute (Fl.), followed by Bassoon (B.C.), Double Bass (E.G.), Trombone (Vn.), Trombone (Vc.), and Percussion (Perc.). The bottom section contains three staves: Piano (Pno.), Keyboard (Keyb.), and Snare Drum (Snd.). The score includes various dynamics such as *pp*, *p*, *mf*, *f*, and *ff*. Performance instructions like "3" and "8va" are also present. Measure numbers 66 and 2:10 are indicated at the top left.

70
 2:18

Fl. -
 B.C. -
 E.G. -
 Vn. -
 Vc. -
 Perc. -
 Pno. -
 Keyb. -
 Snd. -

The musical score consists of ten staves. The top four staves (Flute, Bassoon, Trombone, Violin) have measures with various dynamics (p, pp, mf, p, ff) and performance instructions (e.g., '3'). The bottom six staves (Percussion, Piano, Keyboard, Sounding board) show sustained notes or simple patterns. Measures 1 through 6 are shown, followed by a long horizontal bar indicating a repeat or continuation.

74
 2:26

D
 2:34

Fl. *p<mf* *p<mf* *mf*
 B.C. *pp* *mf* *pp* *>pp* *mf* *p*

E.G. 1
2
3
0
0
quick but smooth transition →

Vn.

Vc. *fp* *ff* *p*

Perc. *ff* *f* *ff* *p* *ff* *pp*

Pno.

TBILISI #32.3

Keyb. *p* *p*

Snd. *8va* Tbilisi Breaks
(continues)
IN SYNC

Tbilisi Breaks
(continues)
IN SYNC

70

274

Musical score page 79, measures 236-237. The score includes parts for Flute (Fl.), Bassoon (B.C.), Trombone/Euphonium (E-G.), Violin (Vn.), Cello/Bass (Vc.), Percussion (Perc.), Piano (Pno.), Keyboard (Keyb.), and Soprano (Snd.). The Flute and Bassoon play eighth-note patterns. The Trombone/Euphonium has sustained notes. The Violin, Cello/Bass, and Percussion are silent. The Piano and Keyboard play eighth-note patterns. The Soprano part is shown with a dashed line.

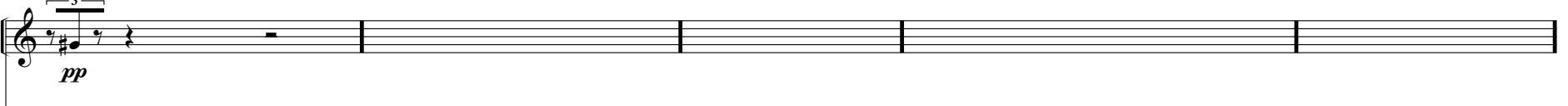
79
2:36

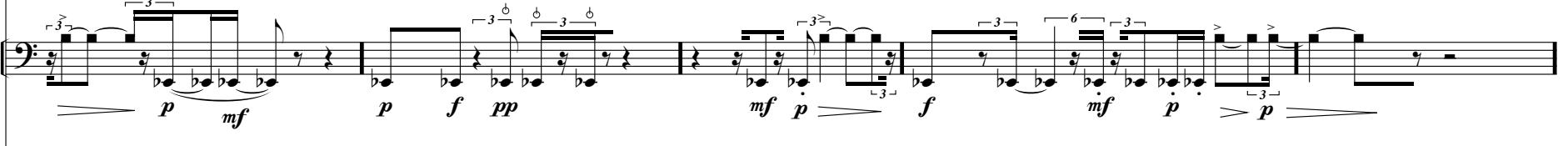
84
 2:46

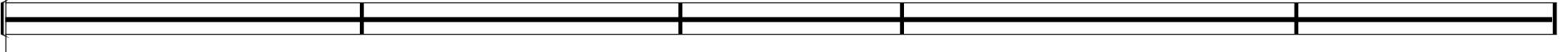
Fl. *p*
 B.C. *p* Enok_1.5_#1 *p f p mf p*
 E-G.
 Vn.
 Vc.
 Perc.
 Pno.
 Keyb. *p pp p pp p*
 Snd. *8va*

Enok Bath Drill
1.5
IN SYNC

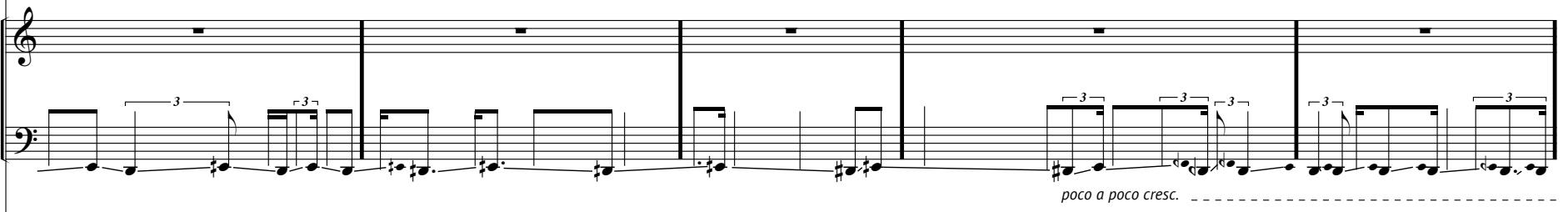
89
 256

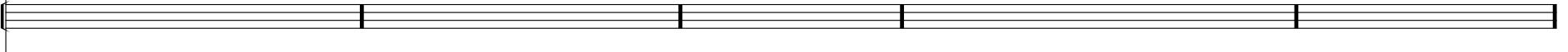
Fl. 

B.C. 

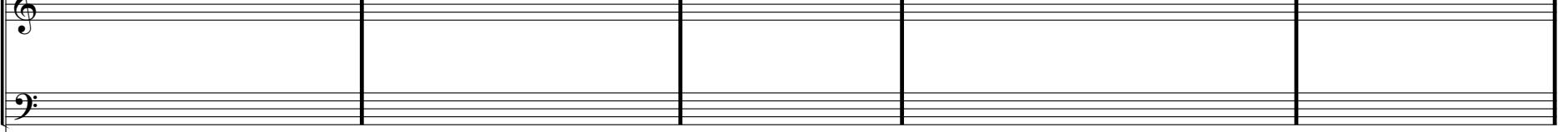
E-G. 

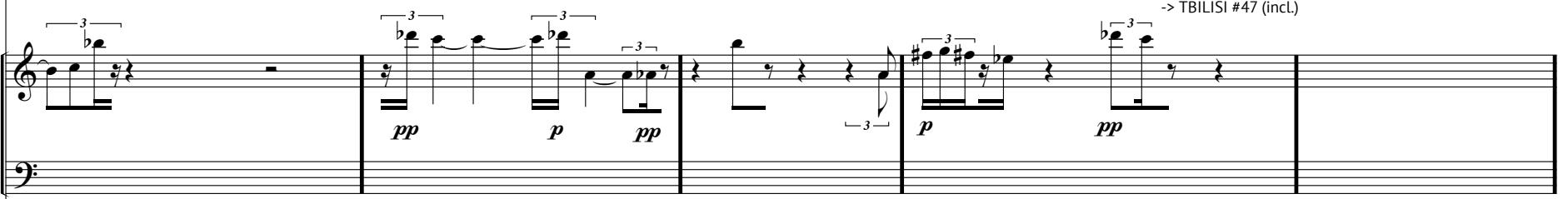
Vn. 

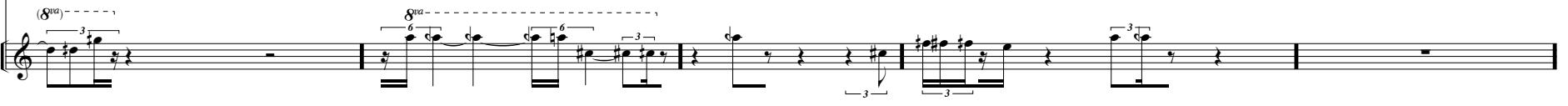
Vc. 

Perc. 

89
 256

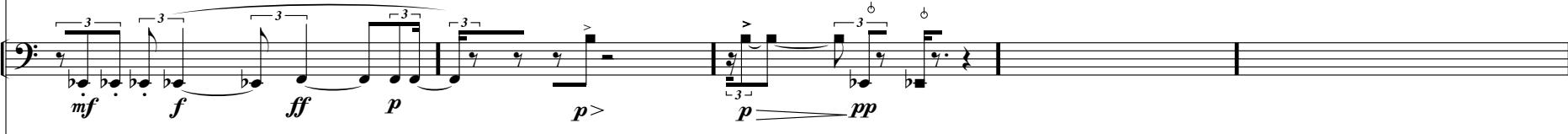
Pno. 

Keyb. 

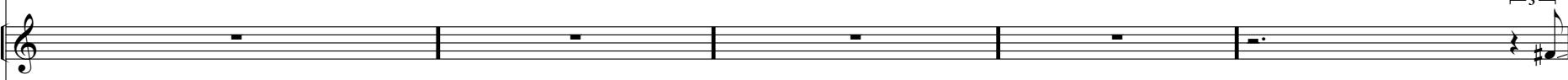
Snd. 

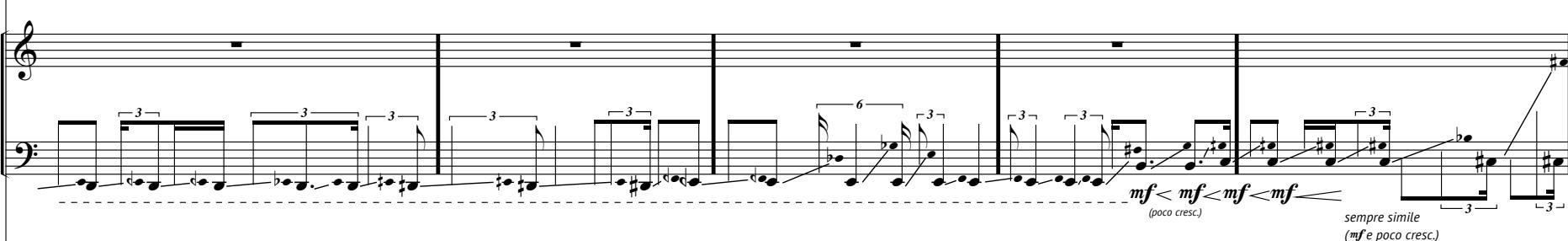
94
 3:06

Fl. 

B.C. 

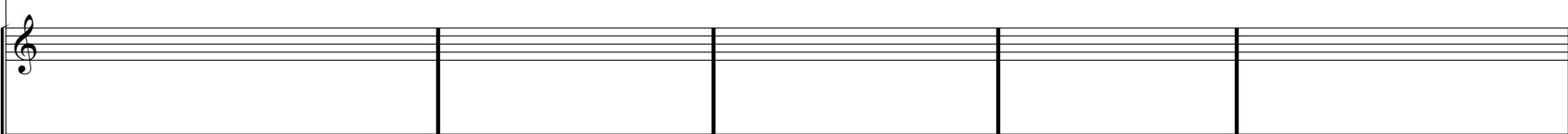
E-G. 

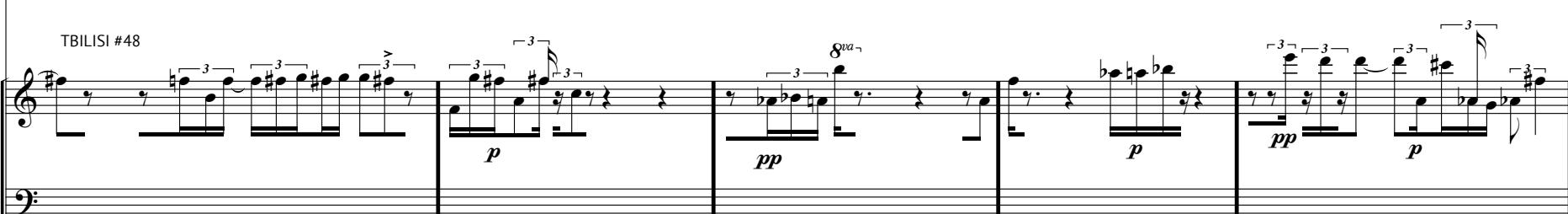
Vn. 

Vc. 

Perc. 

94
 3:06

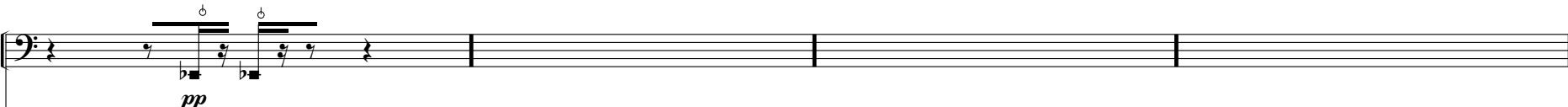
Pno. 

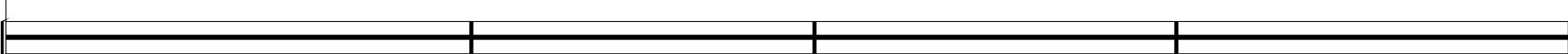
Keyb. 

Snd. 

E

99
3:16

B.C. 

E-G. 

Vn. 

Vc. 

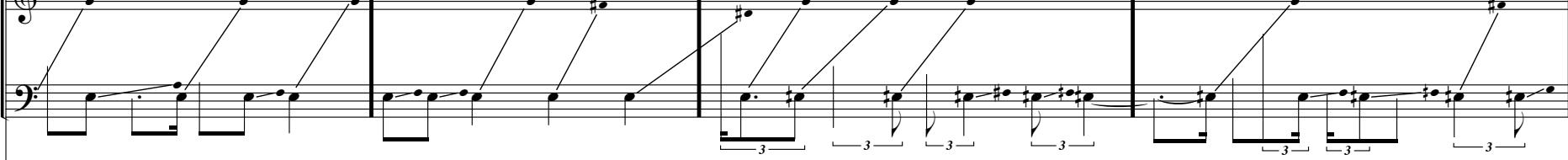
Perc. 

Build the TV-Box using a hammer, nails and the wood pieces.
 Don't try to be quiet. Do not avoid making a lot of noise.
 Use some solid underground for hammering!
 Make sure the audience can see what's going on.

103
3:24

E-G. 

Vn. 

Vc. 

Perc. 

107
 3:32

F
 3:38

Fl.
 B.C.
pp
Enok Bath Drill (continues) IN SYNC

E-G.
 1
 3
 3
 2
 2

Vn.
 Vc.
 Perc.

Pno.
p (senza Ped.)

Keyb.
p

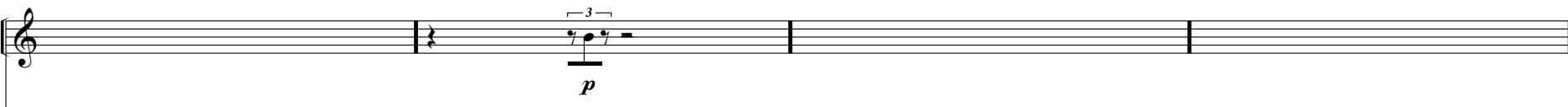
Tbilisi Breaks (continues) IN SYNC

Snd.
8va

Slowly change into the next parameter set: (3)
(2)
(4)

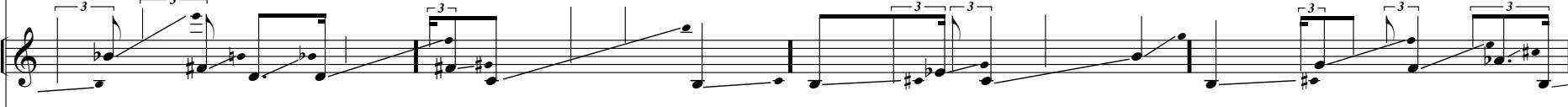
(Although the parameter changes are relatively small, try to make some rather significant changes.)

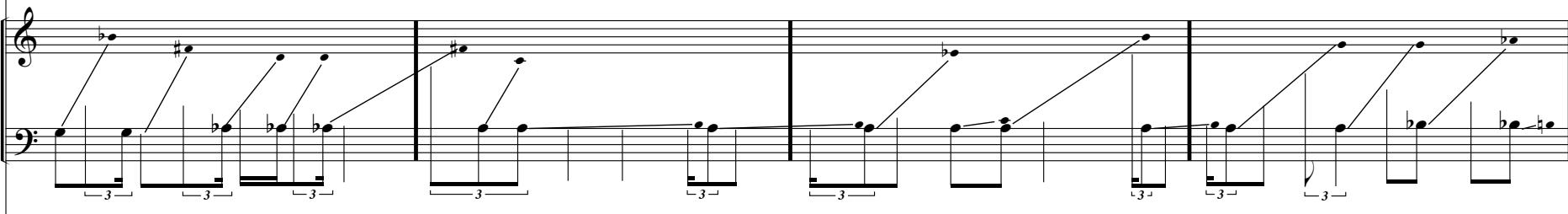
111
 3:40

Fl. 

B.C. 

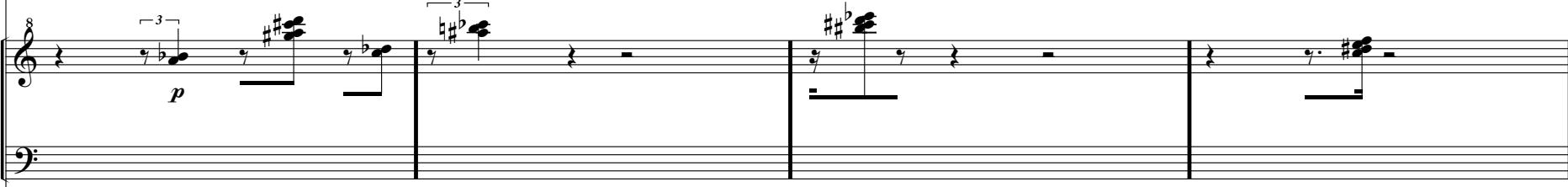
E-G. 

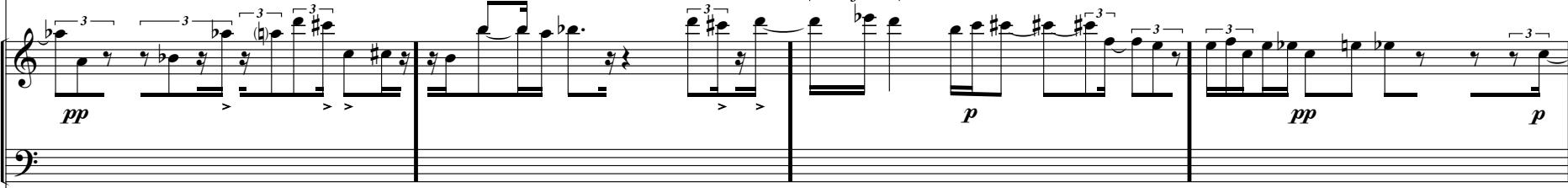
Vn. 

Vc. 

Perc. 

111
 3:40

Pno. 

Kbd. 

Snd. 

115
 3:48

Fl.

B.C.

E-G.

Vn.

Vc.

Perc.

115
 3:48

Pno.

Keyb.

Snd.

119
 356

Fl.

B.C.

E-G.

Vn.

Vc.

Perc.

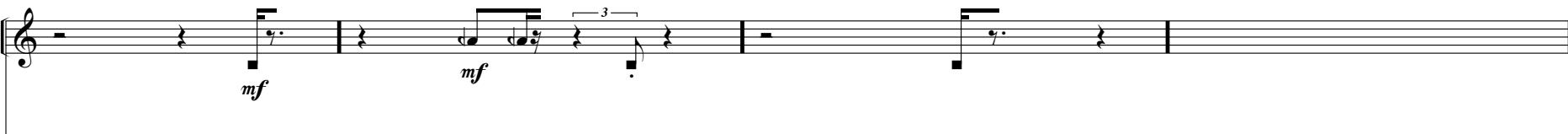
119
 356

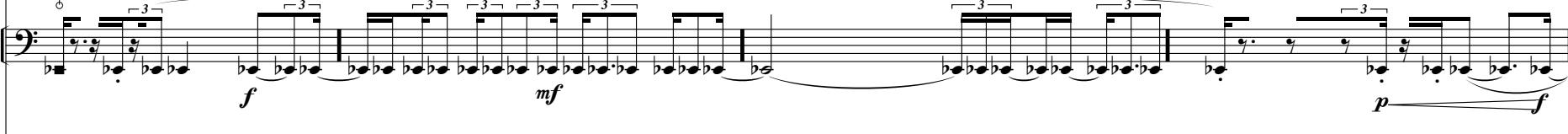
Pno.

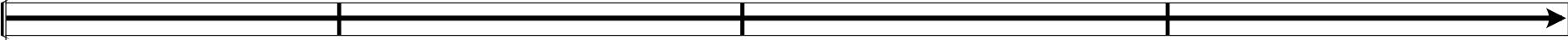
Keyb.

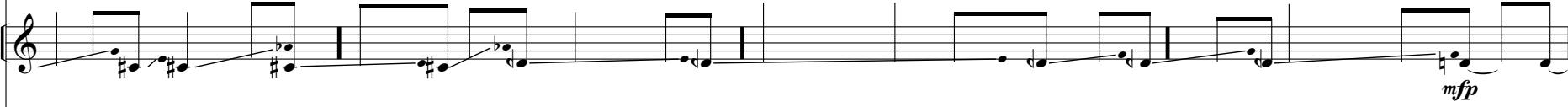
Snd.

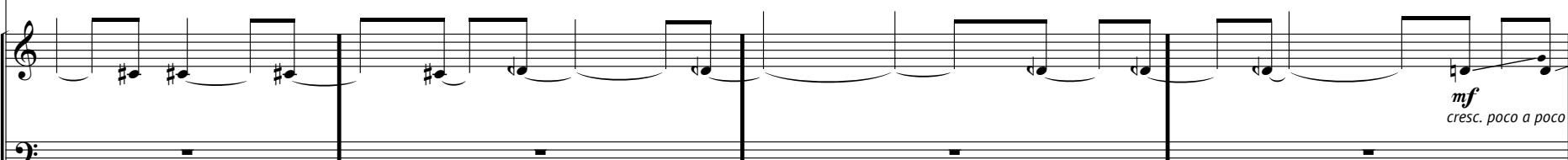
123
 4:04

Fl. 

B.C. 

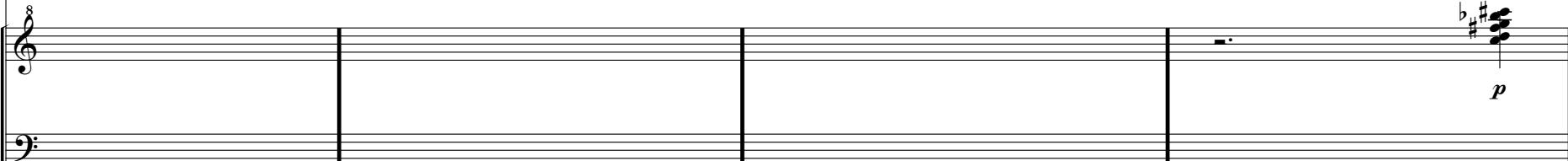
E-G. 

Vn. 

Vc. 

Perc. 

123
 4:04

Pno. 

Keyb. 

Snd. 

127
 412

Fl.

B.C.

E-G.

Vn.

Vc.

Perc.

127
 412

Pno.

Keyb.

Snd.

131
 4:20

Fl.

B.C.

E-G.

Vn.

Vc.

Perc.

131
 4:20

Pno.

Keyb.

Snd.

Detailed description: This is a page from a musical score. It features six staves of music. The top staff is for Flute (Fl.), followed by Bassoon (B.C.), Trombone (E-G.), Violin (Vn.), Cello (Vc.), and Percussion (Perc.). Below these are three more staves: Piano (Pno.), Keyboard (Keyb.), and a final instrument labeled 'Snd.'. The score includes various dynamic markings like *mf*, *p*, *fp*, *f*, and *pp*. Performance instructions include 'come prima poco a poco cresc.', 'sempre simile e cresc. poco a poco', and '(cresc. poco a poco)'. Measure numbers are present above the first two staves, and a rehearsal mark '8' is above the piano staff.

135
 4:28

G
 4:34

Fl.
 B.C.
 E-G.
 Vn.
 Vc.
 Perc.
 Pno.
 Keyb.
 Snd.

ENOK_Original
Enok Bath Drill (complete) IN SYNC

3
 2
 4
 2
 2

fff cresc. ————— *p* ————— *fff* *sempre simile*
 unless otherwise stated *p* < *fff* on every note!

fff *sempre simile e cresc.* ————— *fff* *poco decr.* *sempre simile*
 unless otherwise stated *fff* e poco decr. on every note!

8
p
p
pp *p*

^{8va} —————

^(8va)

139
 4:36

Fl.

B.C.

E-G.

Vn.

Vc.

Perc.

139
 4:36

Pno.

Keyb.

Snd.

143
 4:44

Fl.

B.C.

E-G.

Vn.

Vc.

Perc.

143
 4:44

Pno.

Keyb.

Snd.

148
 4:54

Fl. | *f* | *mf* | *mf* | *mf* |

B.C. | *p f* | *f* | *p f* | *p f* | *p f* | *pp* | *p* | *mf* | *f* | *p f* | *p* |

E-G. | | | | | | | | | | | |

Vn. | | | | | | | | | | | |

Vc. | | | | | | | | | | | |

Perc. | | | | | | | | | | | |

148
 4:54

Pno. | | | | | | | | | | | |

Keyb. | | | | | | | | | | | |

Snd. | | | | | | | | | | | |

152
 5.02

Fl.

B.C.

E-G.

Vn.

Vc.

Perc.

152
 5.02

Pno.

Keyb.

Snd.

156
 5:10

Fl. |
 B.C. |
 E-G. |
 Vn. |
 Vc. |
 Perc. |
 Pno. |
 Keyb. |
 Snd. |

(8th) -

Detailed description: This is a page from a musical score. It features six systems of music, each with a different instrument. The top system has Flute (Fl.) and Bassoon (B.C.). The second system has Trombone (E-G.). The third system has Violin (Vn.) and Cello (Vc.). The fourth system has Percussion (Perc.). The fifth system has Piano (Pno.). The sixth system has Keyboard (Keyb.). The seventh system has Snare Drum (Snd.). Each system has a staff or two staves. Dynamic markings such as *p*, *f*, and *pp* are placed above the staves. Performance instructions like '3' over a group of notes indicate triplets. Measure numbers are present at the beginning of each system.

160
 5:18

Fl.
 B.C.
 E-G.
 Vn.
 Vc.
 Perc.
 Pno.
 Keyb.
 Snd.

This musical score page contains six staves of music. The top staff is for Flute (Fl.), followed by Bassoon/Cello (B.C.) and Double Bass (E-G.). Below these are Violin (Vn.) and Cello (Vc.). There is a single staff for Percussion (Perc.). The next two staves are for Piano (Pno.) and Keyboard (Keyb.). The final staff is for Synthesizer (Snd.). The score includes various dynamic markings such as *f*, *p*, *pp*, and *p*, along with slurs and grace notes. Measure numbers 160 and 5:18 are printed at the top left of the page.

165

549

Fl. *p* *f* *mp*

B.C. *f* *p* *f* *p* *f* *p* *p* *p* *p*

E-G.

Vn.

Vc.

Perc.

165
5:28

Pno. *p*

Keyb. *pp* *p* *pp*

Snd. *(8va)* *8va*

169
 5:36

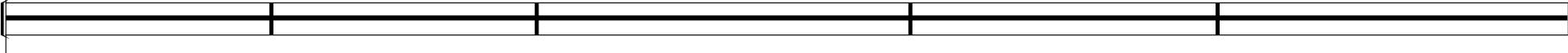
Fl. | B.C. | E-G. | Vn. | Vc. | Perc. | Pno. | Keyb. | Snd.

The musical score consists of eight staves. The top staff (Flute) has dynamic markings *p* and *p*. The second staff (Bassoon/Cello) has dynamic markings *f*, *p*, *p*, and *p*. The third staff (Trombone/Euphonium) is silent. The fourth staff (Violin) has dynamic markings *p* and *p*. The fifth staff (Cello) has dynamic markings *p* and *p*. The sixth staff (Percussion) is silent. The seventh staff (Piano) has a dynamic marking *p*. The eighth staff (Keyboard) has dynamic markings *p*, *pp*, and *p*. The ninth staff (Snare Drum) has dynamic markings *p* and *p*.

173
 5:44

Fl. 

B.C. 

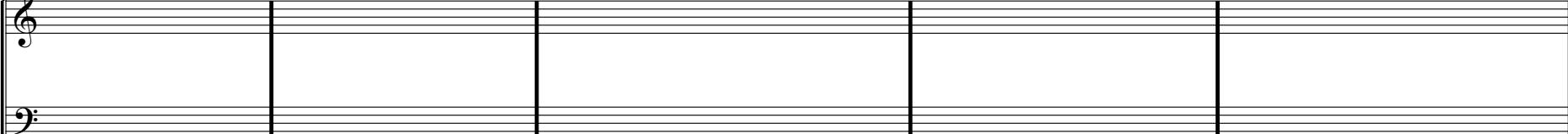
E-G. 

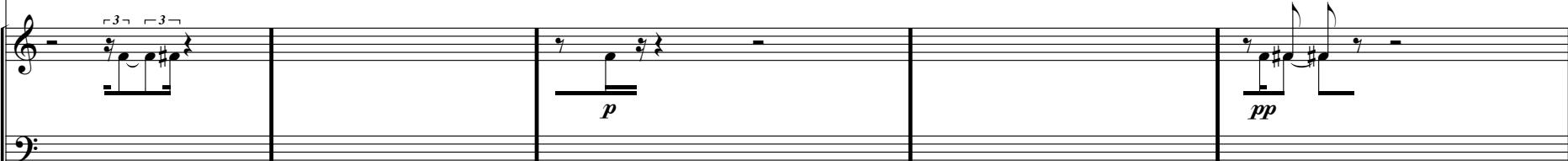
Vn. 

Vc. 

Perc. 

173
 5:44

Pno. 

Keyb. 

Snd. 

178
 5:54

H

5:56

Fl.

B.C.
p > *p* *f*

E-G.
very sudden
 0
 3
 1
 1
 4

Vn.
fff *p non cresc.*

Vc.
fff
p non decr.

Perc.
 4 Plastic Foils:
 4 Plastic Items:
mf *f* *f*

178
 5:54

Pno.
pp sempre senza Ped.

Keyb.
pp *p*

Snd.
^{8^{ma}} - - -

182
 6.02

Fl.

B.C.

E-G.

Vn.

Vc.

Perc.

182
 6.02

Pno.

Keyb.

Snd.

187
 6:12

Fl.

B.C.

E-G.

Vn.

Vc.

Perc.

187
 6:12

Pno.

Keyb.

Snd.

192
 6:22

Fl.

 B.C.

 E-G.

Vn.

 Vc.

Perc.

 192
 6:22

Pno.

 Keyb.

Snd.

197
 6:32

Fl. (Flute) plays eighth-note patterns with grace notes, dynamic *f*.
 B.C. (Bassoon) rests.
 E-G. (Double Bass) rests.
 Vn. (Violin) plays sixteenth-note patterns with grace notes, dynamic *pp* to *p*.
 Vc. (Cello) plays eighth-note patterns with grace notes.
 Perc. (Percussion) plays eighth-note patterns with grace notes, dynamics *mf*, *f*, *mf*, *p*, *f*.
 Pno. (Piano) rests.
 Keyb. (Keyboard) plays eighth-note patterns with grace notes, dynamic *p*.
 Snd. (Stringed Instrument) plays eighth-note patterns with grace notes.

201
 6:40

Fl. (Flute) plays eighth-note patterns with grace notes, dynamic *pp*, followed by *mf* and *pp*. Measures 1-2.

B.C. (Bassoon) rests throughout the page.

E-G. (Double Bass/E♭-Guitar) rests throughout the page.

Vn. (Violin) plays sixteenth-note patterns with grace notes, dynamic *pp*.

Vc. (Cello) plays sixteenth-note patterns with grace notes, dynamic *pp*.

Perc. (Percussion) plays eighth-note patterns with grace notes, dynamic *f*, *mf*, *ff*, *p*, *f*, *f*, *f*, *ff*.

Pno. (Piano) rests throughout the page.

Keyb. (Keyboard) plays eighth-note patterns with grace notes, dynamic *p*, *pp*.

Snd. (Stringed Instrument) rests throughout the page.

8
 8^{va}

pp

205
 6:48

Fl. | *f* | *f* | *mf* |

B.C. | |

E-G. | |

Vn. | *pp* | *p* |

Vc. | |

Perc. | *mf* | *f* | *p* | *mf* | *p* | *mf* | *p* |

205
 6:48

Pno. | |

Keyb. | *p* | |

Snd. | |

210
 6:58

Fl.

B.C.

E-G.

Vn.

Vc.

Perc.

210
 6:58

8

Pno.

Keyb.

Snd.

215
 7:08

Fl.
 B.C.
 E-G.
 Vn.
 Vc.
 Perc.
 Pno.
 Keyb.
 Snd.

215
 7:08

Fl.
 B.C.
 E-G.
 Vn.
 Vc.
 Perc.
 Pno.
 Keyb.
 Snd.

(legato)

8

215
 7:08

219
 7:16

I

7:18

Fl.

B.C.

E-G. **start transition** →

Vn. **change of bow direction on every glissando**
p semper

Vc. **change of bow direction on every glissando**
p semper

Perc.
 4 Triangles:
mf
 4 steel rods:
f p mf p ff p

219
 7:16

Pno. **p sempre con Ped.**

Keyb.

Snd.

223
 7:24

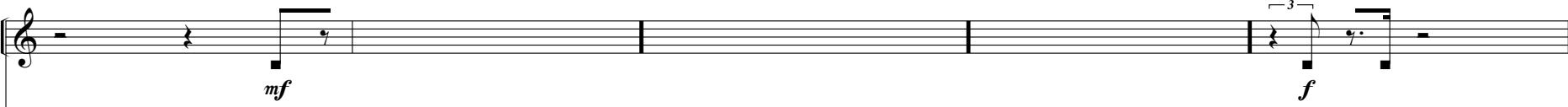
Fl.
 B.C.
 E-G.
 Vn.
 Vc.
 Perc.
 Pno.
 Keyb.
 Snd.

4
 2
 4
 0
 0

223
 7:24

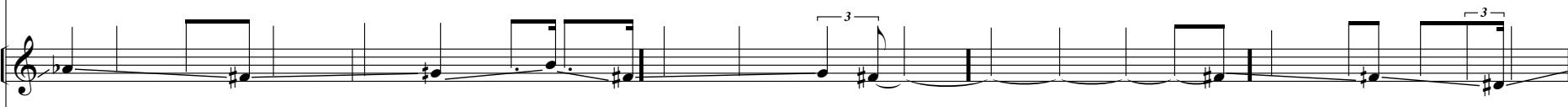
8^{va}
 8^{va}

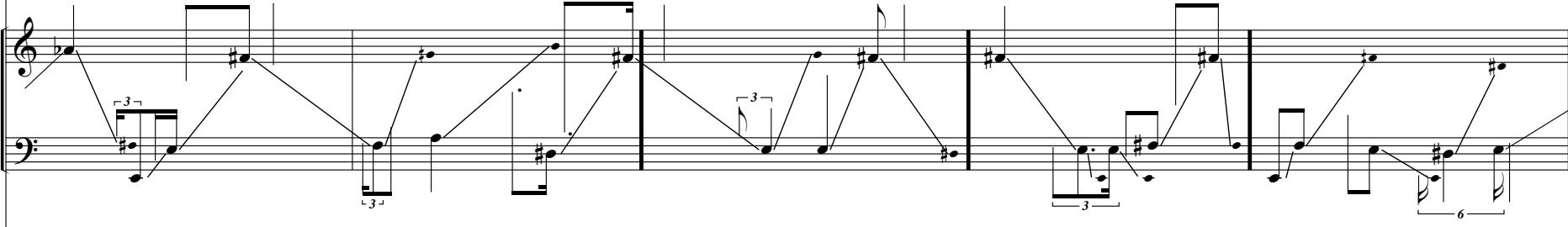
227
 7:32

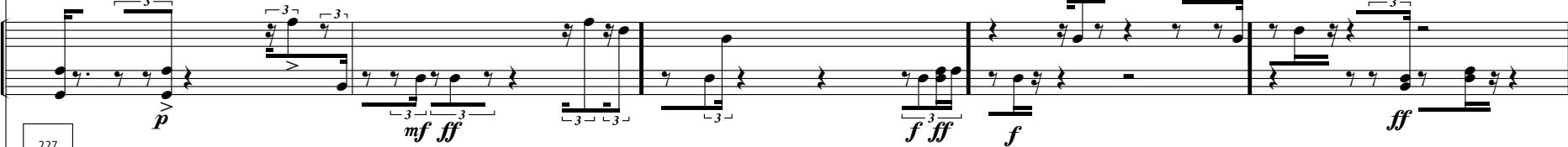
Fl. 

B.C. 

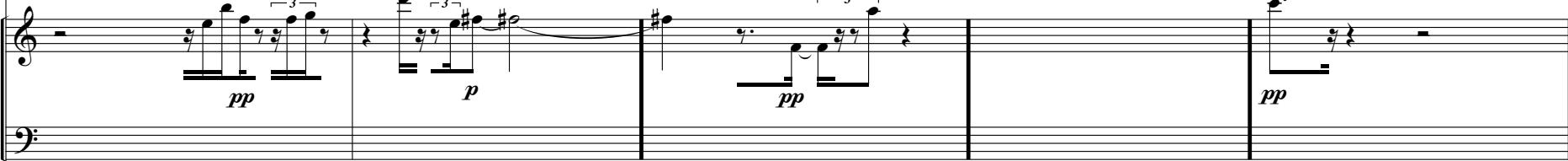
E-G. 

Vn. 

Vc. 

Perc. 

Pno. 

Keyb. 

Snd. 

232
 7:42

Fl.

B.C.

E-G.

Vn.

Vc.

Perc.

Pno.

Keyb.

Snd.

237
 7:52

Fl.
 B.C.
 E-G.
 Vn.
 Vc.
 Perc.
 Pno.
 Keyb.
 Snd.

The musical score consists of eight staves. The first staff (Flute) has two dynamic changes: *f* and *f*. The second staff (Bassoon/Cello) features sixteenth-note patterns with dynamics *p*, *f*, *p*, *f*, *p*, and *p*. The third staff (Trombone/Euphonium) is blank. The fourth staff (Violin) shows eighth-note patterns with dynamics *p*, *f*, *p*, *f*, *p*, and *p*. The fifth staff (Cello) has sixteenth-note patterns with dynamics *p*, *f*, *p*, *f*, *p*, and *p*. The sixth staff (Percussion) includes dynamics *f*, *ff*, *ff*, *p*, and *mf*, with performance instructions *poco* and *cresc.*. The seventh staff (Piano) shows eighth-note patterns with dynamics *p*, *f*, *p*, *p*, *f*, and *f*. The eighth staff (Keyboard) has sixteenth-note patterns with dynamics *p*, *pp*, *p*, *pp*, and *pp*. The ninth staff (Snare Drum) shows sixteenth-note patterns with dynamics *p*, *8va*, *8va*, *8va*, *8va*, and *6*.

241
8:00

Fl.

B.C.

E-G.

Vn.

Vc.

Perc.

Pno.

Keyb.

Snd.

246
 8:10

Fl.

B.C.

E-G.

Vn.

Vc.

Perc.

246
 8:10

Pno.

Keyb.

Snd.

251
 8:20

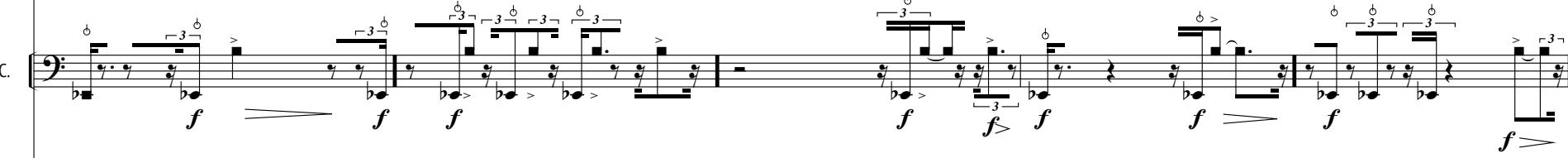
Fl.
 B.C.
 E-G.
 Vn.
 Vc.
 Perc.
 Pno.
 Keyb.
 Snd.

251
 8:20

8
 9

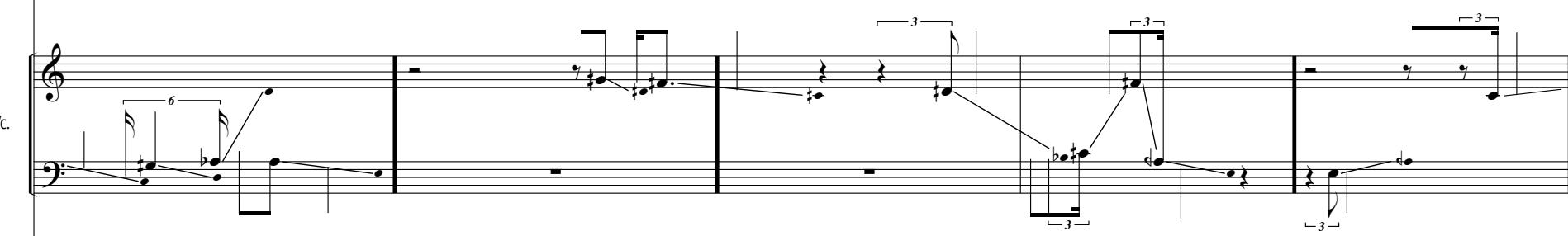
256
 8:30

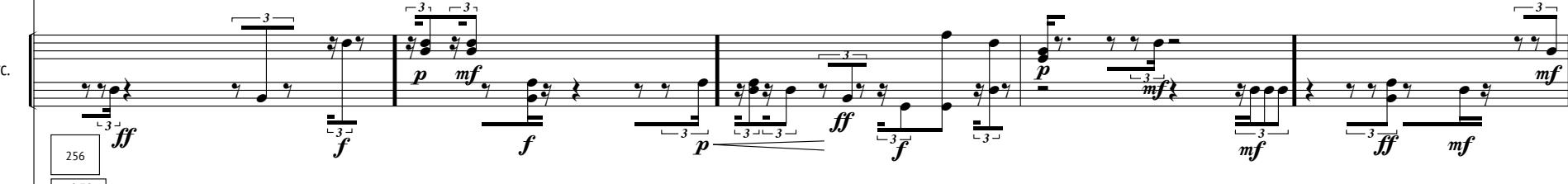
Fl. (Flute) 

B.C. (Bassoon) 

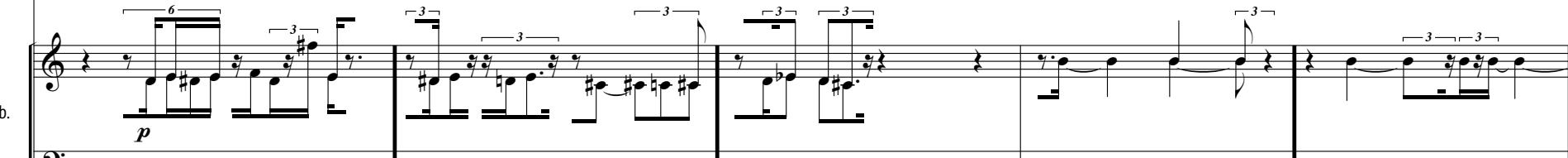
E-G. (Empty staff)

Vn. (Violin) 

Vc. (Cello) 

Perc. (Percussion) 

Pno. (Piano) 

Keyb. (Keyboard) 

Snd. (Stringed instrument) 

261
 8:40

Fl.

B.C.

E-G.

Vn.

Vc.

Perc.

261
 8:40

Pno.

Keyb.

Snd.

This page contains musical staves for various instruments. The top section includes parts for Flute (Fl.), Bassoon (B.C.), Trombones (E-G.), Violin (Vn.), Cello (Vc.), and Percussion (Perc.). The bottom section includes parts for Piano (Pno.), Keyboard (Keyb.), and Sounding board (Snd.). The score features complex rhythmic patterns and dynamic markings such as *f*, *p*, and *mf*. Performance instructions like "tasto" are also present. Measure numbers 261 and 8:40 are indicated at the beginning of the page.



271
 9:00

Fl.

B.C.

E-G.

Vn.

Vc.

Perc.

271
 9:00

Pno.

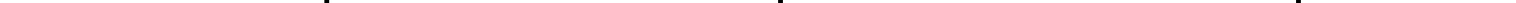
Keyb.

Snd.

275

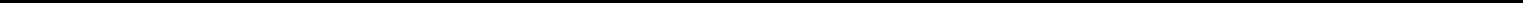
9.08

Musical score for Flute (Fl.) and Bassoon (B.C.). The score consists of two staves. The Flute staff shows a melodic line with grace notes, dynamic markings *p* and *mf*, and a tempo marking $\overline{3}$. The Bassoon staff shows rhythmic patterns with grace notes, dynamic markings *pp*, *ff*, *p*, *ff*, *p ff*, *p*, *ff*, *p ff*, *p*, *ff*, *p*, *ff*, *p*, *pp*, and *p*, and tempo markings $\overline{3}$ and $\overline{6}$.

E-G. 

Musical score for Violin (Vn.) showing measures 11-12. The score consists of two staves. The top staff shows a treble clef and a key signature of one sharp. The bottom staff shows a bass clef and a key signature of one sharp. Measure 11 starts with a whole rest followed by a sixteenth-note rest. The first measure of measure 12 begins with a sixteenth note. Measures 11-12 feature a variety of rhythmic patterns including eighth-note pairs, sixteenth-note pairs, and sixteenth-note triplets.

Musical score for strings (Vc.) showing measures 11-12. The score consists of two staves. The top staff is for the Cello (Vc.), starting with a rest followed by a sixteenth-note pattern. The bottom staff shows sustained notes with grace notes. Measure 11 ends with a repeat sign. Measure 12 begins with a sixteenth-note pattern, followed by eighth-note pairs, and concludes with a sixteenth-note pattern.

Perc. 

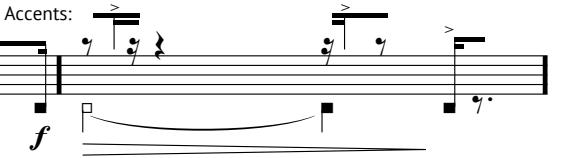
275

9:08

Musical score for piano (Pno.) in G major, 4/4 time. The score consists of four staves. The top staff shows the treble clef, a key signature of one sharp, and a measure ending with a repeat sign and a first ending. The second staff shows the bass clef, a key signature of one sharp, and a measure ending with a repeat sign and a first ending. The third staff shows the treble clef, a key signature of one sharp, and a measure ending with a repeat sign and a first ending. The fourth staff shows the bass clef, a key signature of one sharp, and a measure ending with a repeat sign and a first ending. Measure 8 starts with a rest followed by a half note. Measure 9 starts with a half note. Measure 10 starts with a half note. Measure 11 starts with a half note.

Musical score for Snd. (String) showing measures 10-11. The score consists of two staves. The top staff uses a treble clef and the bottom staff uses a bass clef. Measure 10 starts with a dynamic of $\delta^{(v)$ and a tempo of 8va . The first measure contains six eighth-note chords. The second measure continues with six eighth-note chords. Measure 11 begins with a dynamic of $\delta^{(v)$ and a tempo of 8va . It features six eighth-note chords, with the last chord being a sixteenth-note cluster. The score concludes with a final dynamic of $\delta^{(v)$ and a tempo of 8va .

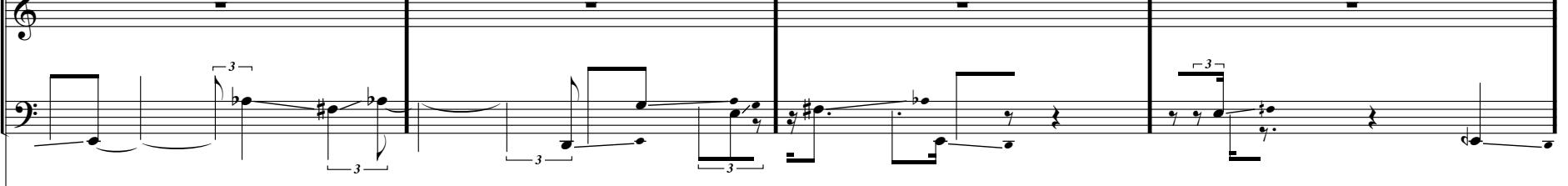
279
 9:16

Fl. *mf* *p* *f* *f* Accents: 

B.C. *=ff* *p ff* *ff* *p ff=p* *ff>p* *pp* *ff*

E-G. 

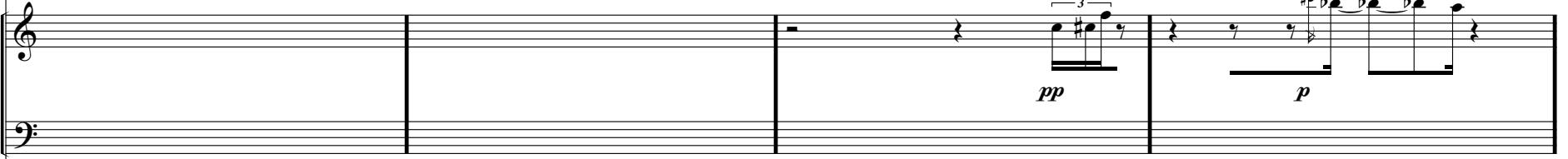
Vn. 

Vc. 

Perc. 

279
 9:16

Pno. 

Keyb. 

Snd. 

283
 9:24

Fl. | - | - | *p* | - | *p* - *f* | - | - | - | - |

B.C. | *p ff* - *p* | *ff* | *p* | - | *ff* | *ff* | *ff* | *ff* | *p* | - |

E-G. | - | - | - | - | - | - | - | - | - |

Vn. | - | - | - | - | *tasto* | - | - | - | - | *pp* | - | - | - | - | *come prima* | *cresc.* | - |

Vc. | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |

Perc. | - | - | - | - | - | - | - | - | - | - | - | - | - | - |

283
 9:24

Pno. | - | - | - | - | - | - | - | - | - | - | - | - | - | - |

Keyb. | - | *pp* | - | - | - | *pp* | *p* | - | - | *pp* | - | - | - |

Snd. | - | *8va* | - | - | - | *8va* | - | - | - | - | - | - | - |

287

9:32

Fl.

B.C.

E-G.

Vn.

Vc.

Perc.

Pno.

Keyb.

Snd.

This musical score page contains six staves of music. The top staff is for Flute (Fl.). The second staff is for Bassoon/Cello (B.C.), with dynamic markings including *p*, *ff*, and *ff* with a crescendo arrow. The third staff is for Trombone/Euphonium (E-G.). The fourth staff is for Violin (Vn.), with a dynamic marking of *ff*. The fifth staff is for Cello (Vc.), with a dynamic marking of *ff*. The sixth staff is for Percussion (Perc.). The seventh staff is for Piano (Pno.). The eighth staff is for Keyboard (Keyb.), with a dynamic marking of *p*. The ninth staff is for Snare Drum (Snd.), featuring eighth-note patterns with grace notes and dynamic markings of *8va* and *3*.

291

9·40

Fl. *p* *pp* *p* *mf* *p*

B.C. *ff* *p* *ff* *p* *ff* *p ff* *p ff*

E-G. [Silent]

Vn. *pp < ff* *pp ff*

Vc. [Silent]

Perc. [Silent]

291
9:40

Pno. 8

Keyb. *p*

Snd. 8^{1/2}-

295

9-48

Musical score for Flute (FL) and Bassoon (B.C.) showing measures 11-12. The Flute part consists of sixteenth-note patterns with dynamic markings *p*, *pp*, and *p*. The Bassoon part features sustained notes with grace notes and dynamic markings *p*, *p*, *ff*, *p*, *p*, *ff*, *p*, and *ff*.

E-G.

Musical score for Violin (Vn.) and Cello (Vc.) showing measures 11-12. The score consists of two staves. The top staff (Violin) has a treble clef, a key signature of one sharp, and common time. It features sixteenth-note patterns with grace notes and dynamic markings *p* and *f*. The bottom staff (Cello) has a bass clef, a key signature of one sharp, and common time. It shows eighth-note patterns with grace notes and dynamic markings *p* and *f*. Measure 11 ends with a fermata over the last note of the Violin part. Measure 12 begins with a dynamic *pp* for the Violin and a dynamic *ff* for the Cello.

Perc. 

295

9:48

Musical score for piano (Pno.) in G major (two sharps) and common time. The score consists of two staves. The top staff uses a treble clef, and the bottom staff uses a bass clef. Measure 8 starts with a half note on the A line of the treble staff. Measures 9 and 10 are blank. Measure 11 begins with a half note on the D line of the treble staff, followed by a fermata. Measure 12 concludes with a half note on the C line of the treble staff, with a dynamic marking *p*.

Keyb.

pp

pp

p

1

1

A musical score for 'Snd.' on a single staff. The staff begins with a treble clef, a key signature of one sharp, and a common time signature. The first measure consists of a grace note followed by a dotted half note with a fermata, and a quarter note with a sharp sign. The second measure starts with a grace note and a dotted half note with a sharp sign, followed by a quarter note with a sharp sign. The third measure starts with a grace note and a dotted half note with a sharp sign, followed by a quarter note with a sharp sign. Measures four through six are blank. Measure seven begins with a grace note and a dotted half note with a sharp sign, followed by a quarter note with a sharp sign. Measure eight begins with a grace note and a dotted half note with a sharp sign, followed by a quarter note with a sharp sign.

299
 9:56

Fl.
 B.C.
 E-G.
 Vn.
 Vc.
 Perc.
 Pno.
 Keyb.
 Snd.

(0)
 (0)
start transition
 (4)
 (3)
 (2)

303

10/04

B.C.

p

ff

ff>p

3

>3

E-G.

Musical score for strings (Vc.) showing measures 11-12. The strings play eighth-note patterns with grace notes. Measure 11 ends with a dynamic crescendo. Measure 12 begins with a sixteenth-note pattern.

Perc. 

303

10:04

A musical staff for piano, starting with a bass clef. The staff has five horizontal lines and four spaces. There are vertical bar lines dividing the staff into measures. The first measure contains a single note. The second measure contains two notes. The third measure contains three notes. The fourth measure contains four notes. The fifth measure contains five notes. The sixth measure contains six notes. The seventh measure contains seven notes. The eighth measure contains eight notes.

Musical score for keyboard (Keyb.) showing a melodic line. The score consists of two staves. The top staff uses treble clef and the bottom staff uses bass clef. The key signature is A major (no sharps or flats). The time signature is common time. The melody begins with a rest followed by a series of eighth-note patterns. Dynamic markings include p , pp , and p . Articulation marks like dots and dashes are present. Measure numbers 1 through 8 are indicated above the staff. The score ends with a vertical bar line.

A musical score for 'Snd.' on a single staff. The staff begins with a treble clef and a key signature of one sharp. The first measure consists of a single note followed by a dash. The second measure starts with a grace note (with a '3' above it) followed by a sixteenth note. The third measure contains a sixteenth note followed by a grace note (with a '3' above it) and a sixteenth note. The fourth measure features a grace note (with a '3' above it) followed by a sixteenth note. The fifth measure contains a sixteenth note followed by a grace note (with a '3' above it) and a sixteenth note. The sixth measure features a grace note (with a '3' above it) followed by a sixteenth note. The seventh measure contains a sixteenth note followed by a grace note (with a '3' above it) and a sixteenth note. The eighth measure features a grace note (with a '3' above it) followed by a sixteenth note. The ninth measure contains a sixteenth note followed by a grace note (with a '3' above it) and a sixteenth note. The tenth measure features a grace note (with a '3' above it) followed by a sixteenth note. The eleventh measure contains a sixteenth note followed by a grace note (with a '3' above it) and a sixteenth note. The twelfth measure features a grace note (with a '3' above it) followed by a sixteenth note. The thirteenth measure contains a sixteenth note followed by a grace note (with a '3' above it) and a sixteenth note. The fourteenth measure features a grace note (with a '3' above it) followed by a sixteenth note. The fifteenth measure contains a sixteenth note followed by a grace note (with a '3' above it) and a sixteenth note. The sixteenth measure features a grace note (with a '3' above it) followed by a sixteenth note.

307
 10:12

L
 10:14

$\bullet = 161$ (161.482828)

repeat as many times as needed by perc.-player (but at least 15 times)

Fl. $m\dot{f}$ fp fp fp fp

B.C. ff ff

ZOOM NOISE

E-G. 0 0 4 3 2

Vn. very soft, changes of bow direction imperceptible repeat as many times as needed by perc.-player (but at least 15 times) fff p

Vc. fff ZOOM NOISE

Perc. 1. Finish the construction of the box (if necessary)
2. Take the box and walk to the TV

ZOOM NOISE

307
 10:12

$\bullet = 161$ (161.482828)

repeat as many times as needed by perc.-player (but at least 15 times)

Pno. 8 lowest 4-7 keys, strings damped, hit keys with fist fff 8vb Rwd

Keyb.

ZOOM NOISE

M

310

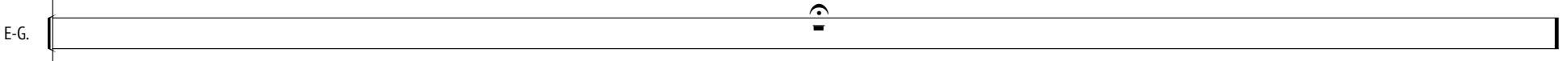
26"



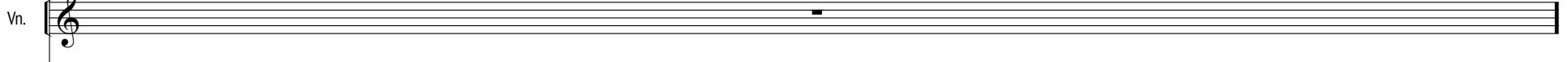
26"



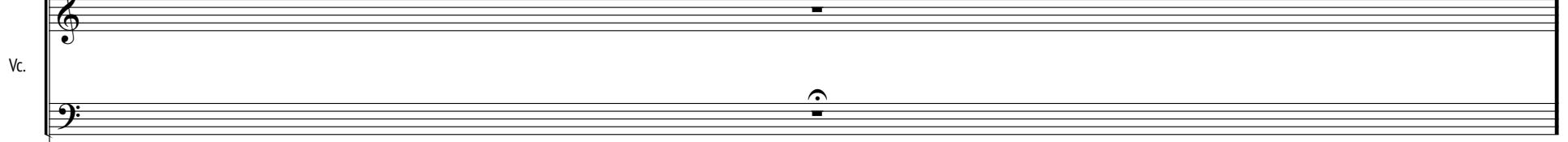
26"



26"



26"



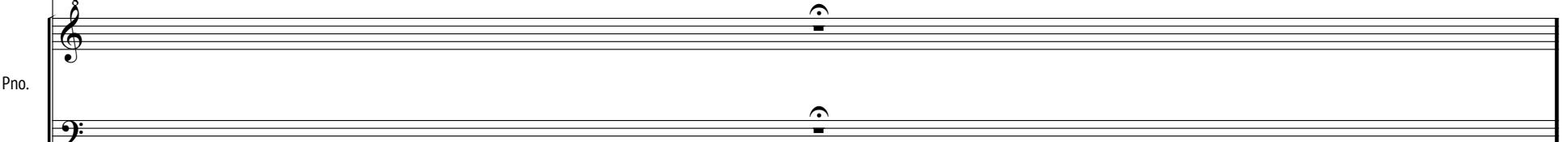
Reuter Chain Saw

3. Gently and silently put the box around the TV.
The playback on the TV should start in the exact
moment when the box is completely covering it.

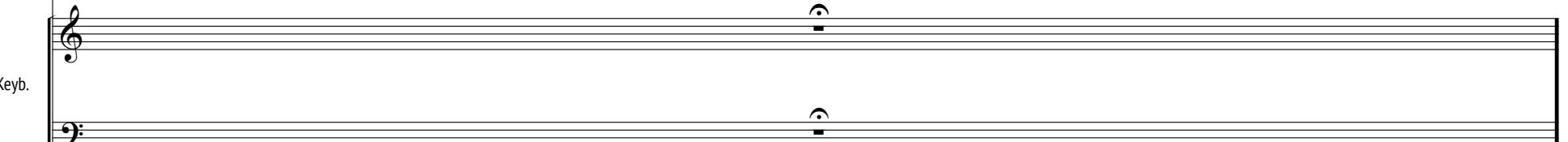
4. Walk back to the playing position

310

26"



26"



N

311
0:26

$\text{♩} = 120$

Vc.

mf *ff*

HBS_CUT_2013 #304
Reuter Chain Saw
IN SYNC

Perc.

4 Plastic Foils:
p

4 Plastic Items:

Tent Rain to 2.1
IN SYNC

316
0:36

Vc.

mf *ff*

Perc.

mf *p* *p* *mf* *p* *p*

321
0:46

Vc.

mf *ff*

Perc.

p *p* *mf* *p* *p* *mf* *p* *p* *mf*

O

326

0:56

0
0
3
2
4

Slowly change into the next parameter set: (1)

(2)
(3)
(2)
(2)

E-G.

This musical score page contains two staves. The top staff is for 'E-G.' and the bottom staff is for 'Perc.'. Both staves begin with a single note followed by a fermata. The 'E-G.' staff then features a series of eighth-note patterns with grace notes and dynamic markings like '3' and 'f'. The 'Perc.' staff begins with a dynamic 'f' and continues with eighth-note patterns with grace notes and dynamic markings like 'p', 'ff', and 'p'.

Vc.

Perc.



331

1:06

This musical score page contains three staves. The top staff is for 'E-G.', which consists of a single sustained note. The middle staff is for 'Vc.' and features eighth-note patterns with grace notes and dynamic markings like '3'. The bottom staff is for 'Perc.' and includes a dynamic marking 'p' at the beginning. The 'Vc.' and 'Perc.' staves are separated by a thick horizontal line.

E-G.

Vc.

Perc.

336

1:16

P

1:24

E-6.

Vn.

Vc.
f

Perc.

Pno.

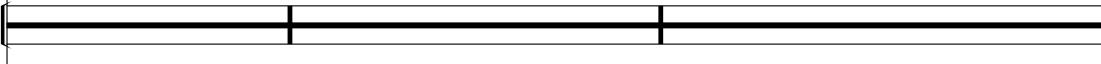
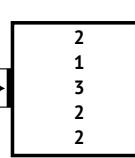
Keyb.

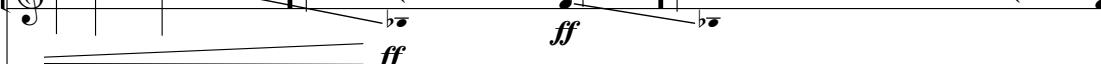
341

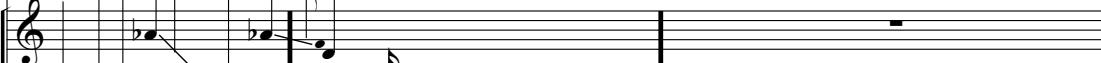
1:26

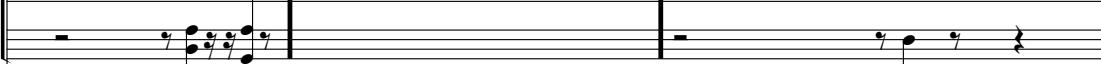
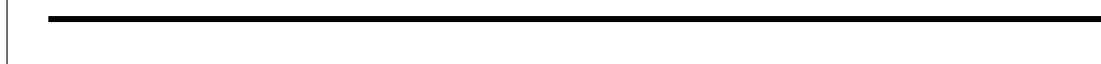
Fl.

B.C.

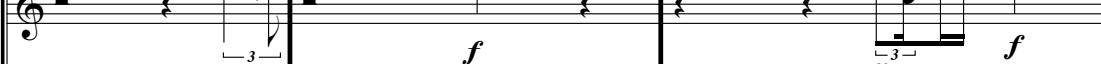
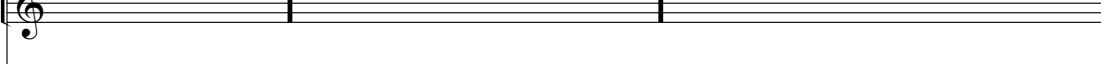
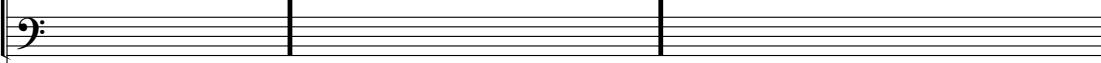
E-G.   Slowly change into the next parameter set: (5) (2) (2) (3) (2)

Vn. 

Vc. 

Perc.   

341

Pno.     

Keyb.   

Snd. 

346

1:36

Fl.

B.C. $\begin{matrix} \text{p} & \text{mf} \\ \text{p} & \text{f} \\ \text{p} & \text{f} \\ \text{f} & \text{p} \end{matrix}$

E-G. $\xrightarrow{\hspace{1cm}}$

Vn. $\begin{matrix} \text{p} & \text{p} & \text{p} \\ \text{p} & \text{p} & \text{p} \\ \text{p} & \text{p} & \text{p} \end{matrix}$

Vc. $\begin{matrix} \text{p} & \text{p} & \text{p} \\ \text{p} & \text{p} & \text{p} \\ \text{p} & \text{p} & \text{p} \end{matrix}$

Perc. $\begin{matrix} \text{p} & \text{p} & \text{p} \\ \text{p} & \text{p} & \text{p} \\ \text{p} & \text{p} & \text{p} \end{matrix}$

346

Pno. $\begin{matrix} \text{p} & \text{f} \\ \text{p} & \text{f} \\ \text{p} & \text{f} \\ \text{p} & \text{f} \end{matrix}$

Keyb. $\begin{matrix} \text{pp} & \text{p} \\ \text{pp} & \text{p} \\ \text{pp} & \text{p} \\ \text{pp} & \text{p} \end{matrix}$

Snd. $\begin{matrix} \text{pp} & \text{p} \\ \text{pp} & \text{p} \\ \text{pp} & \text{p} \\ \text{pp} & \text{p} \end{matrix}$

351

1:46

Fl.

B.C.

E-G.

Vn.

Vc.

Perc.

351

Pno.

Keyb.

Snd.

356

1:56

Fl.

B.C.

E-G.

Vn.

Vc. (DRD#2)

Perc.

356

Pno.

Keyb.

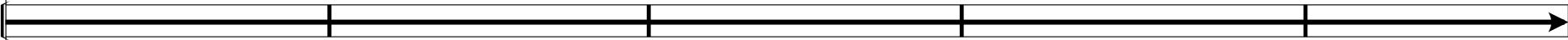
Snd.

361

2.06

Fl.

B.C. *f*

E-G. 

Vn.

Vc.

Perc. *p* *ff* *ff* *p f* *f*



361

Pno. *f* *ff* *ff* *ff* *ff* *p*

Keyb. *pp* *p* *pp* *p*

Snd. *8va* *8va* *8va* *8va* *8va*



366

2:16

2:16

FL

B.C.

E-G.

Vn.

Vc.

Perc.

Pno.

Keyb.

Snd.

Slowly change into the next parameter set: (1)
(4) (2)
(2) (4)

366

371

2:25.5

Fl.

B.C. *f* *p* *f* *f*

E-G.

Vn. *<fff p* *p > fff* *p < fff* *p < f*

Vc. *p < fff* *p* *fff* *p* *p* *fff* *p < fff* *p < f*

Perc. *p* *mf* *p* *ff* *p*

371

Pno. *p* *ff* *mf* *ff* *p* *ff*

Keyb. *pp* *p pp*

Snd. *ff*

376

2:35.5

376

(8va) -

Musical score for piano, keyboard, and strings. The score consists of four staves. The top staff is labeled "Pno." and shows a piano part with dynamic markings "ff", "ff", "ff", "ff", "ff", "ff", "ff", and "ff". The second staff is labeled "Keyb." and shows a keyboard part with dynamic markings "pp", "pp", "p", and "p". The third staff is labeled "Snd." and shows a string section part with dynamic markings "ff", "ff", "ff", "ff", "ff", "ff", "ff", and "ff". The score is divided into measures by vertical bar lines.

381

2:45.5

Q

2:46.5

Fl.

B.C.

E-G.

Vn.

Vc.

Perc.

381

Pno.

Keyb.

Snd.

386

2:54

390

3:02

Musical score for five instruments:

- Fl.**: Treble clef, mostly rests.
- B.C.**: Bass clef, eighth-note patterns with dynamics *mf*, *f*, *p*, *f*, *p*, *f*, *p*.
- E-G.**: Bass clef, sustained note followed by a long horizontal bar ending with a right-pointing arrow.
- Vn.**: Treble clef, sixteenth-note patterns with dynamics *p*, *f*.
- Vc.**: Bass clef, eighth-note patterns with dynamics *p*, *f*.

ENOK_TREPPIENHAUS ORIG #3

Perc.

>*p*

p *ff*

mf

ff

390

Musical score for piano, keyboard, and snare drum. The piano part (Pno.) consists of two staves. The top staff is in common time (indicated by '8') and the bottom staff is in 8/8 time. Both staves feature sixteenth-note patterns with grace notes and slurs. The piano part includes dynamic markings ***ff***, ***ff***, ***ff***, ***ff***, ***ff***, and ***ff***. The keyboard part (Keyb.) has a treble clef and a bass clef, with a dynamic marking ***p***. The snare drum part (Snd.) consists of two staves, both of which are silent throughout the measures shown.

394

3:10

Fl.

B.C.

E.G.

Vn.

Vc.

Perc.

394

Pno.

Keyb.

Snd.

398

3-18

398

Musical score for piano, keyboard, and snare drum. The piano part (top) consists of two staves, both in treble clef, with dynamics *p* and *ff*. The keyboard part (middle) has three staves, all in treble clef, with dynamics *pp*, *p*, and *pp*. The snare drum part (bottom) has two staves, both in treble clef, with dynamics *p* and *pp*. The score includes measure numbers 8, 9, and 10, and various performance markings like grace notes and slurs.

402
 3:26

R
3:30

Fl.

B.C.

E-G.

Vn.

Vc.

Perc.

Pno.

Keyb.

Snd.

ff Enok P-Drill
IN SYNC

Slowly change into the next parameter set: (0)
(3) (4) (4) (0)

ff *subito come prima*

ff *subito come prima*

ff →

402

f

pp p

8va

406

3:34

Fl.

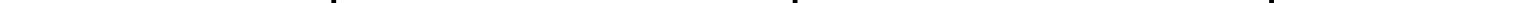
mf — *p*

mf — *p*

B.C.

ff **ff** **fff** **r3 n**
ff **fff** **ff** **ff**

The musical score consists of eight measures for the bassoon (B.C.). The first measure starts with a dynamic of **ff**. The second measure also has a dynamic of **ff**. The third measure begins with a dynamic of **fff**. Measures 4 through 8 are grouped together with a bracket labeled **r3 n**. Each of these five measures contains a dynamic of **ff**, followed by a dynamic of **fff**. Measures 9 and 10 are grouped together with a bracket labeled **ff**, each containing a dynamic of **ff**.

E-G. 

A musical score for Violin (Vn.) featuring six measures of music. The score consists of two staves. The top staff shows a treble clef and a key signature of one sharp. The bottom staff shows a bass clef and a key signature of one sharp. Measures 1-3 show eighth-note patterns with grace notes and slurs. Measures 4-6 show sixteenth-note patterns with grace notes and slurs. Measure 7 begins with a dynamic instruction "cresc. poco a poco" followed by a sixteenth-note pattern.

Vc.

cresc. poco a poco

Musical score for the Percussion section (Perc.) across five measures (11-15). The score includes dynamic markings such as ***ff***, ***pp***, ***f***, ***p***, and ***mf***. Measure 11: Top staff has sixteenth-note patterns with dynamics ***ff***, ***pp***, ***ff***, and ***ff***. Bottom staff has eighth-note patterns with ***pp*** and ***mf***. Measure 12: Top staff has eighth-note patterns with ***f*** and ***p***. Bottom staff has eighth-note patterns with ***mf*** and ***f***. Measure 13: Top staff has sixteenth-note patterns with ***ff*** and ***ff***. Bottom staff has eighth-note patterns with ***p***. Measure 14: Top staff has eighth-note patterns with ***ff*** and ***ff***. Bottom staff has eighth-note patterns with ***p*** and ***p***. Measure 15: Top staff has eighth-note patterns with ***ff*** and ***ff***. Bottom staff has eighth-note patterns with ***p*** and ***p***.

406

Pno.

8

f

ff

8va

ff

Musical score for keyboard instrument (Keyb.) in G major, 2/4 time. The score consists of ten measures. Measure 1: Key signature changes from G major to F# minor (one sharp). Measures 2-3: Key signature changes back to G major. Measures 4-5: Key signature changes to E major (no sharps or flats). Measures 6-7: Key signature changes back to G major. Measures 8-9: Key signature changes to D major (two sharps). Measure 10: Key signature changes back to G major.

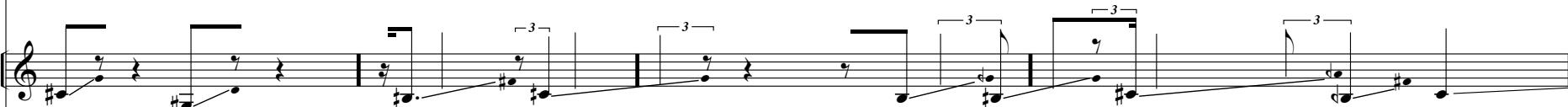
A musical score for 'Snd.' on a single staff. The key signature is B-flat major (two sharps). The measure begins with a grace note followed by a dotted half note. The melody consists of eighth-note pairs connected by slurs, with grace notes preceding each pair. The first six measures end with a double bar line and repeat dots, indicating a repeat of the pattern.

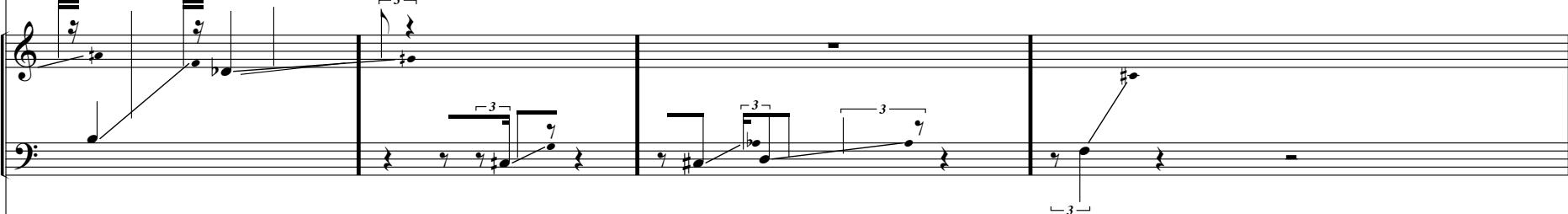
410
342

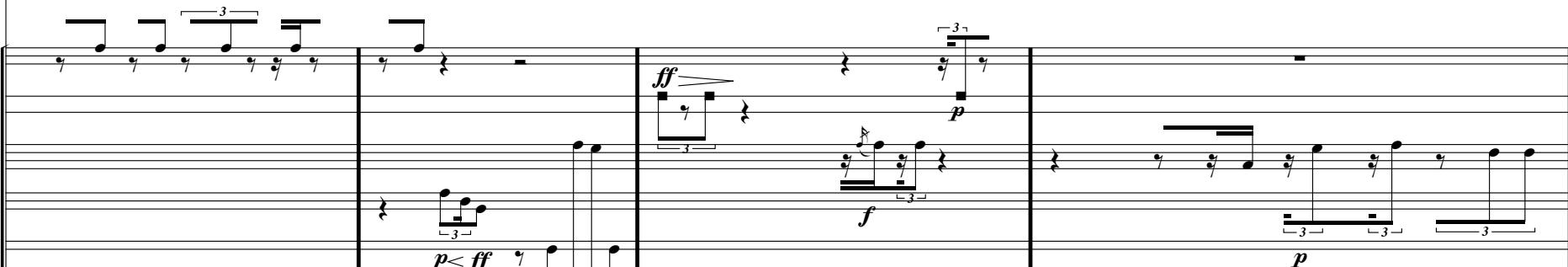
Fl. 

B.C. 

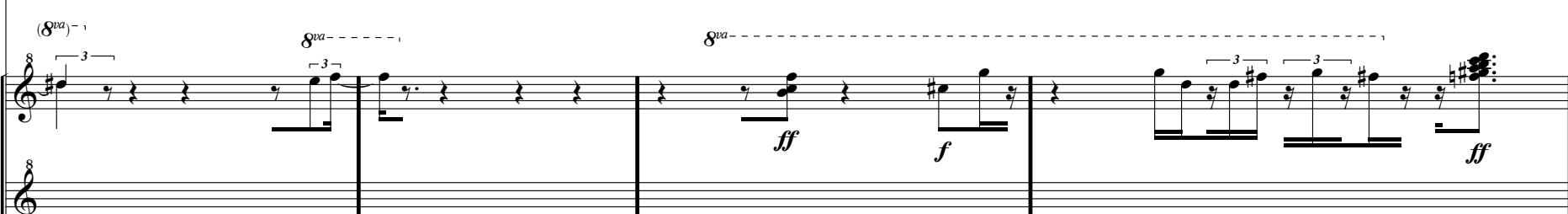
E-G. 

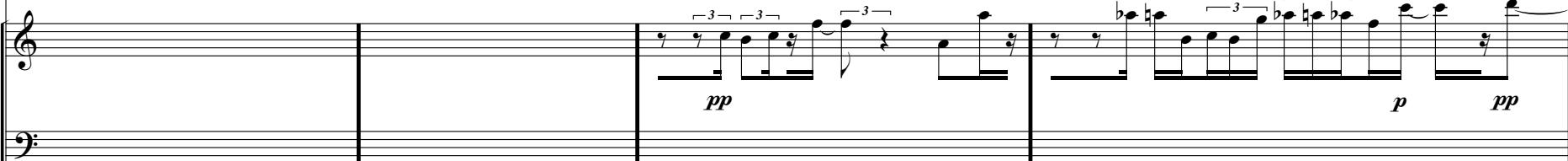
Vn. 

Vc. 

Perc. 

410

(8va) -
Pno. 

Keyb. 

Snd. 

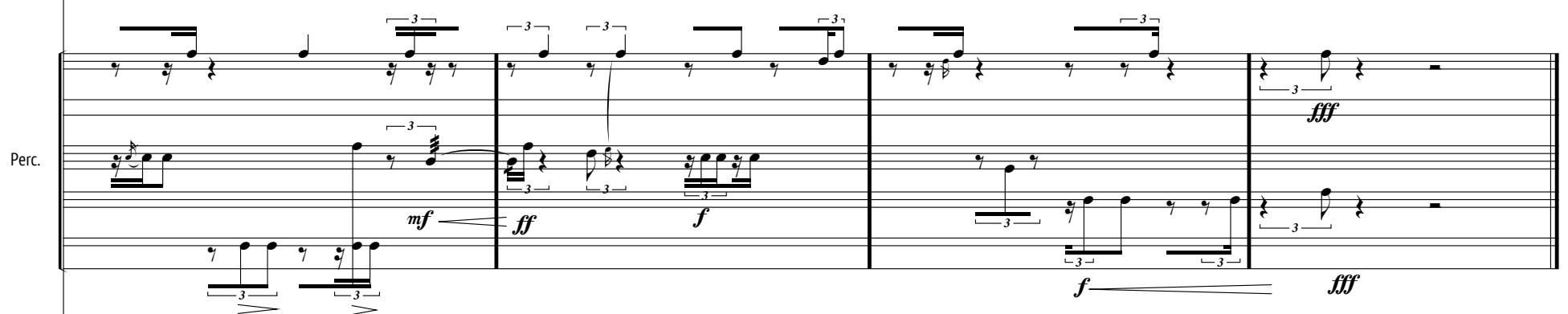
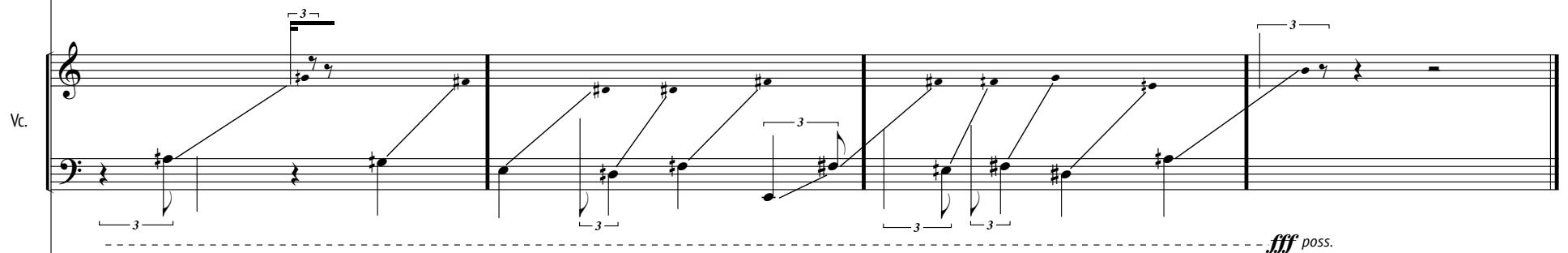
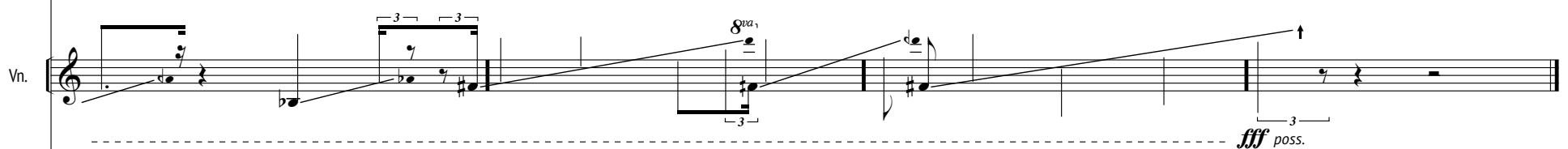
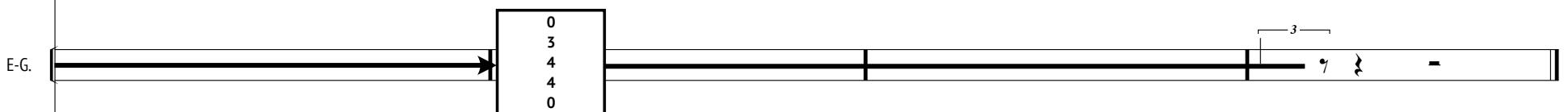
414
 3:50

Fl. | B.C. | E-G. | Vn. | Vc. | Perc. | Pno. | Keyb. | Snd.

The score consists of six systems of music. The first system features Flute, Bassoon, Trombone, and Trombone. The second system features Trombone. The third system features Trombone. The fourth system features Violin, Cello, and Cello. The fifth system features Percussion. The sixth system features Piano, Keyboard, and Snare Drum. The seventh system features Keyboard. The eighth system features Snare Drum.

418

3:58



418

